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Video Game Designer (Coolcareers.Com)





Synopsis

Discusses what education and skills are needed to become a video game designer and profiles several successful game designers.

Book Information

Lexile Measure: 1080L (What's this?)

Series: Coolcareers.Com

School & Library Binding: 48 pages

Publisher: Rosen Publishing Group; 1st edition (January 2000)

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Product Dimensions: 8.8 x 7.4 x 0.3 inches

Shipping Weight: 9.8 ounces

Average Customer Review: 5.0 out of 5 stars Â See all reviews (2 customer reviews)

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DCOM & ATL #3256 in Books > Children's Books > Education & Reference > Jobs & Careers

Age Range: 8 and up

Grade Level: 3 and up

Customer Reviews

This book is great for all ages. It especially talks about what things you should do if you are starting a game designing job. This book talks about the great hit games like "Final Fantasy"^.^

This is a great deal for a book. I have read it and it helped me alot. If your saying... ooohhh, he's just a kid he doesn't know what he's talking about...

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